

Althea

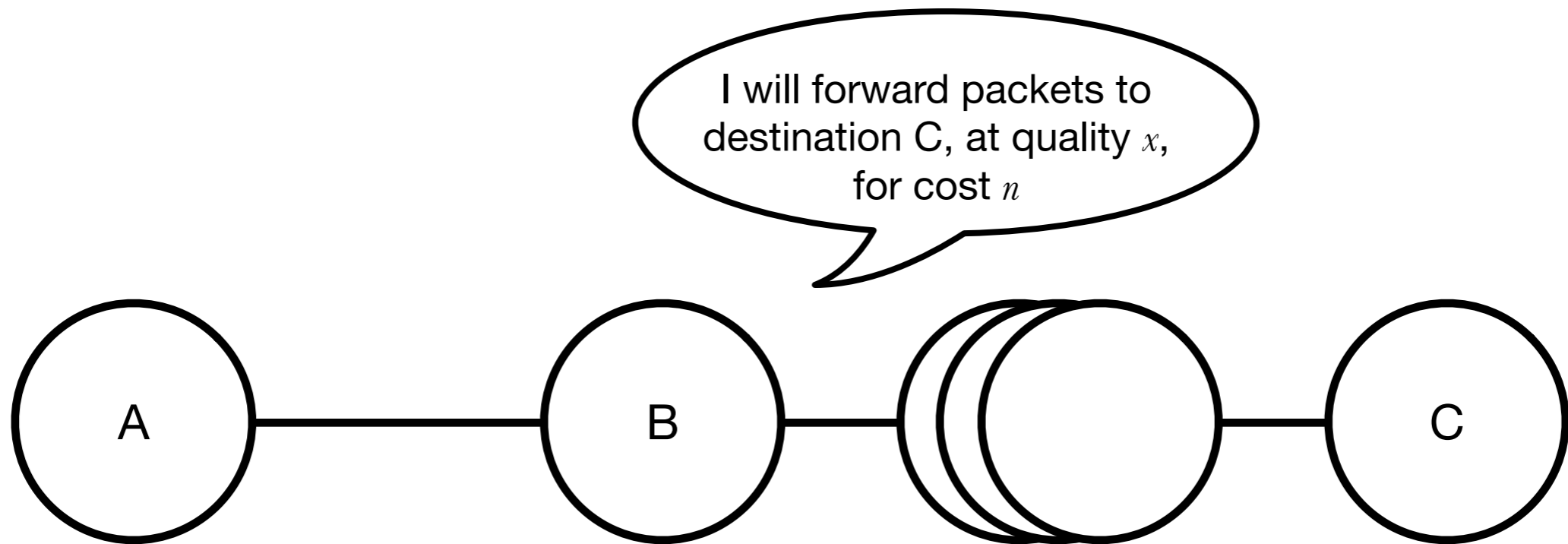
Jehan Tremback & Justin Kilpatrick

Goals

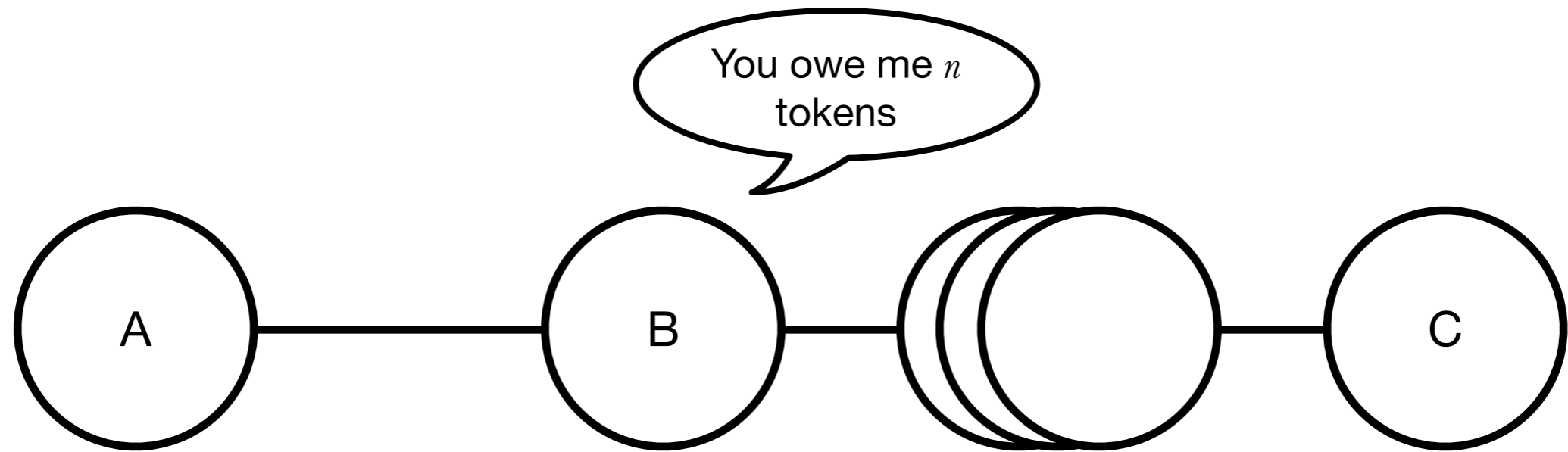
- Wireless ISPs serve lots of customers.
- It's often hard for volunteers to find time to expand and maintain community mesh networks.
- Maybe there's a way to collect and distribute payments on a protocol level?

Structure

- Pay-for-forward
- Payments with cryptocurrency “payment channels” (single packet per payment)
- Prices propagated by distance-vector
- Network architecture based on exit node model of Freifunk, WLAN Slovenija, peoplesOpen.net

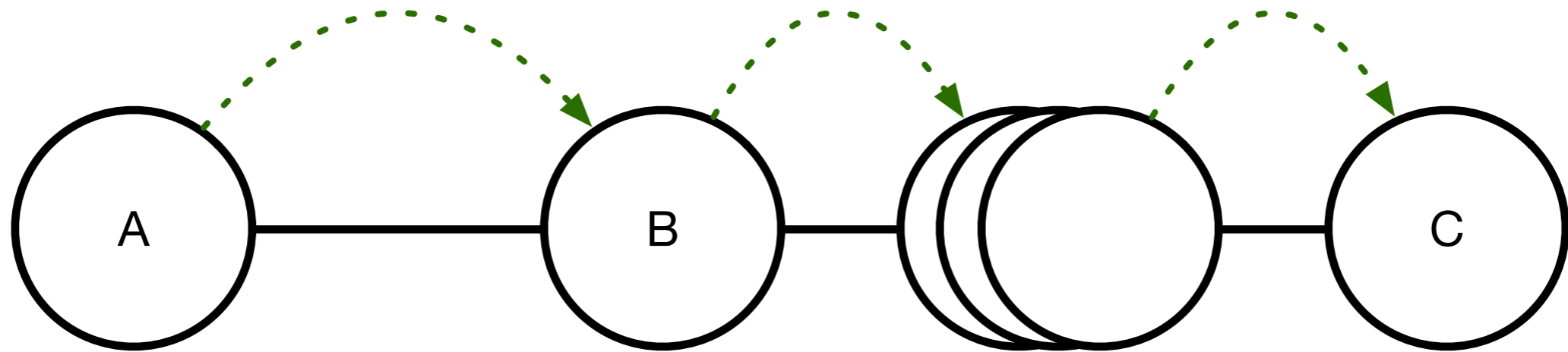


Distance-vector with additional price field

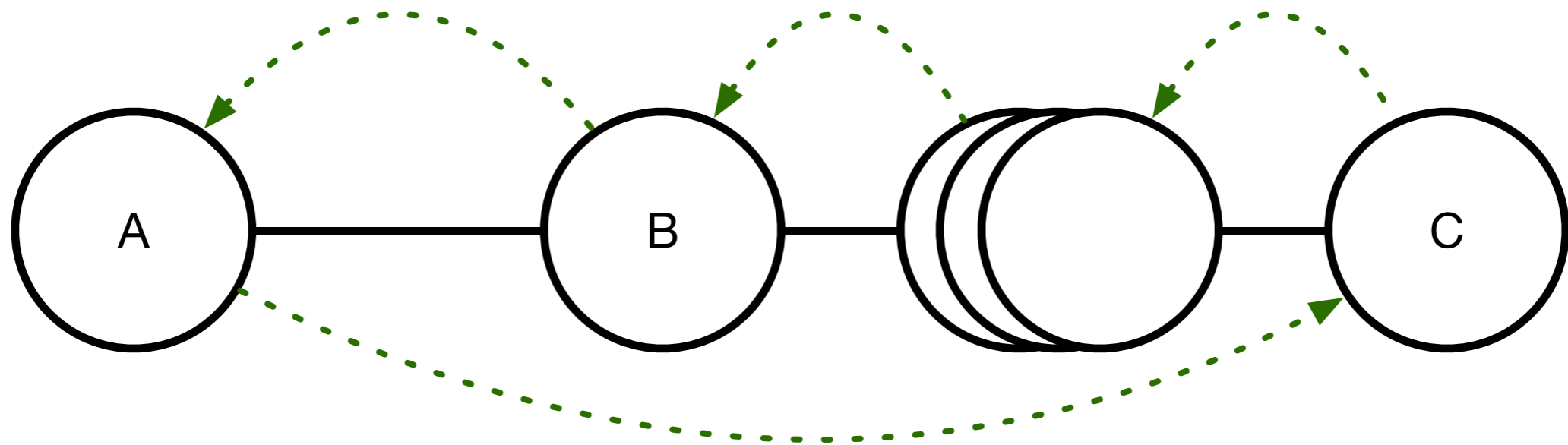


Nodes charge each other for forwarding

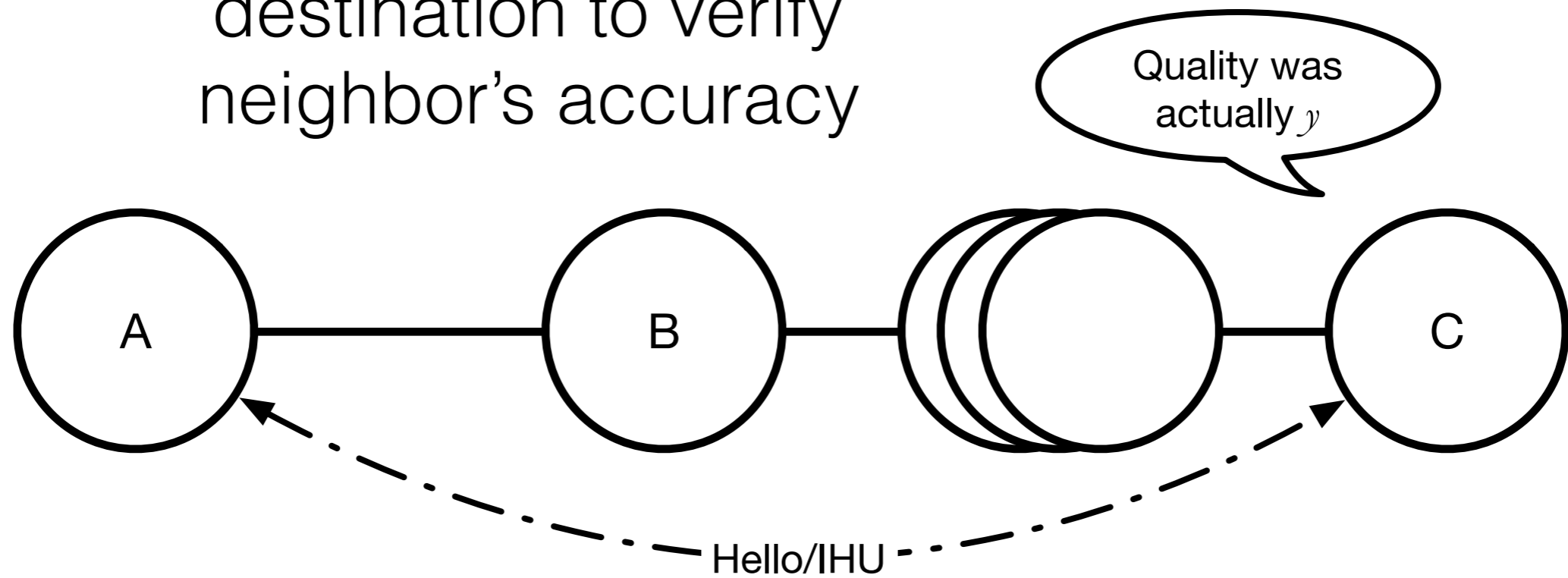
User node pays upstream

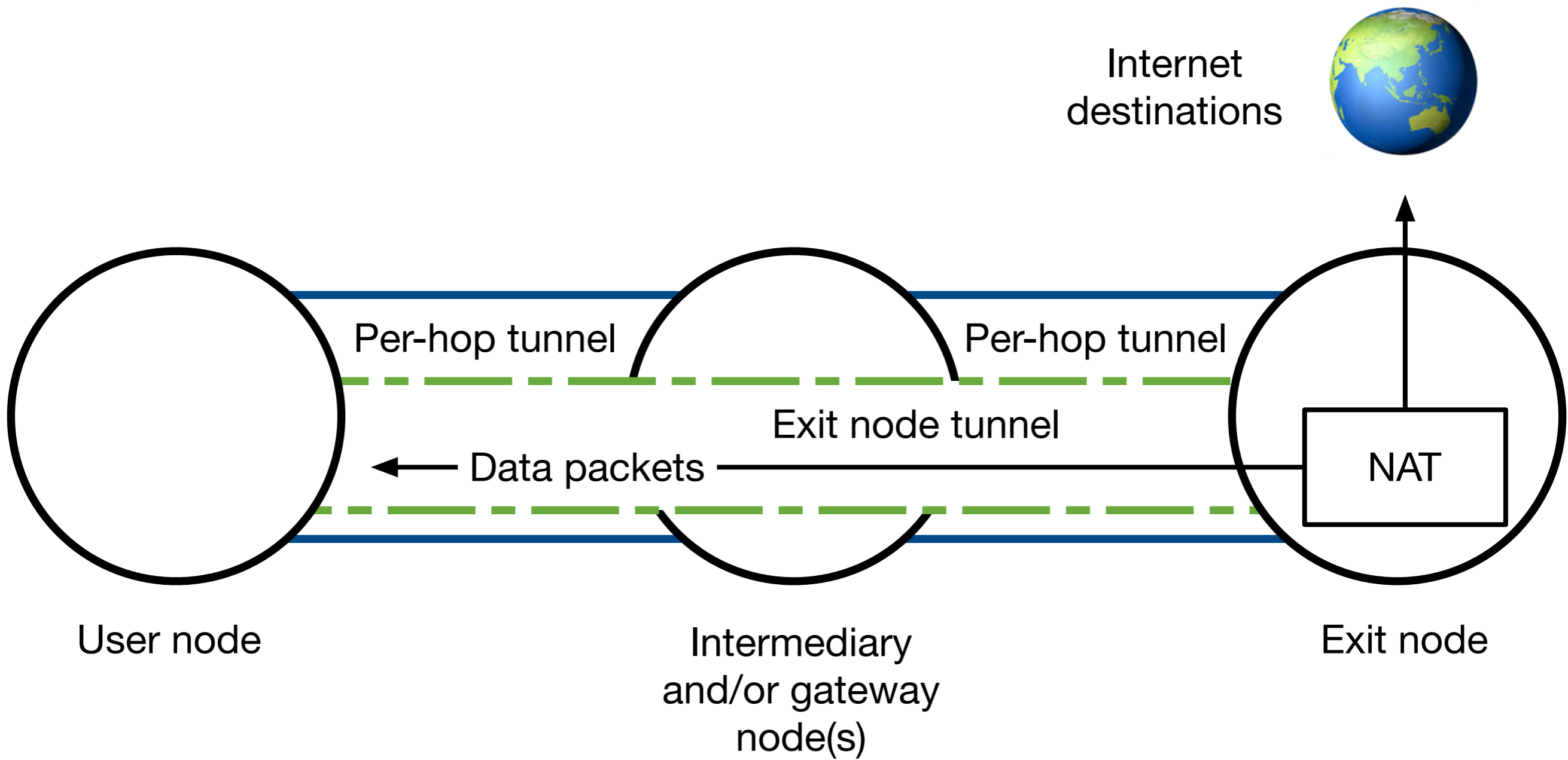


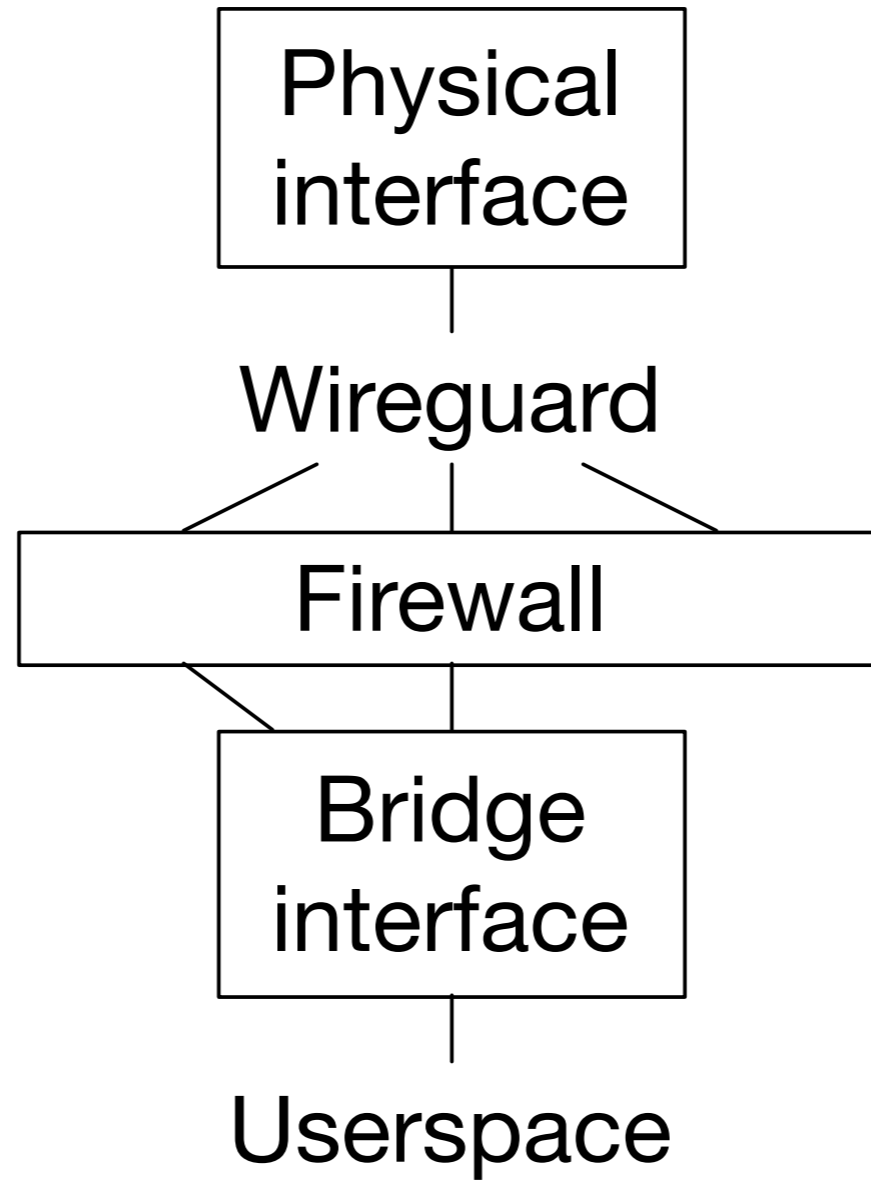
Exit node pays downstream on behalf of user node



Quality estimation with destination to verify neighbor's accuracy







Possible problems

- Technical:
 - Routing protocol verification might not work
 - Network structure might be too rigid
 - Too much overhead?

Possible problems

- Social/business:
 - Maybe payment of node owners is not important, what about network admin.?
 - How to guarantee uptime etc. for paying customers?
 - Property is theft?

www.altheamesh.com

www.github.com/althea-mesh