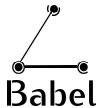


# Diversity-aware routing

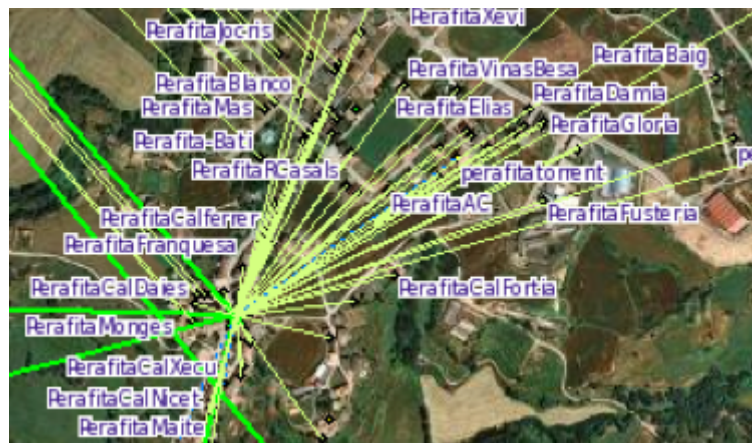
Juliusz Chroboczek  
Univerité de Paris 7  
jch@pps.jussieu.fr

17 March 2011



# Interference in mesh networks

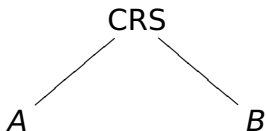
Mesh networks :  
multiple radio links in a single geographical area.



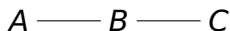
These links **interfere**.

# Types of interference

Inter-flow interference (thanks to BP):



Intra-flow interference (thanks to Z):



BabelZ deals with **intra-flow interference only**.  
(For now?)

## Intra-flow interference

Due to intra-flow interference, **throughput decreases** with the number of hops :

A — B	100 %
A — B — C	50 %
A — B — C — D	25 %
...	
7 hops	< 10 %

Throughput stabilises after 7–8 hops, at **less than 10 %** of the link capacity.

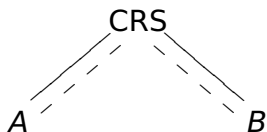
# Solving interference

Solving/minimising interference :

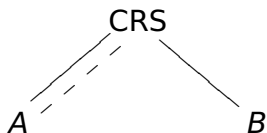
- hybrid (wired/wireless) networks ;
- artificial obstacles ;
- directional antennas ;
- multiple radio frequencies.

## Multiple frequencies : inter-flow

If nodes have multiple radios, it is possible to avoid interference:



Easier case:



## Multiple frequencies : intra-flow

Easy case:

$A \text{ --- } B \text{ --- } C$

Difficult case:

$A \text{ — } B \text{ --- } C$

# Babel and BabelZ

Babel was carefully design to allow

- flexible metrics and
- flexible route selection.

(As a matter of fact, RFC 6126 does not define any particular metric! Example metrics are provided in an appendix.)

**BabelZ** experimental branch:

- sends channel information in route updates;
- avoids intra interference;
- inter interference is further work.



# Links and routes

A **link** is a single hop :

$$A \text{ — } B$$

A **route** is a sequence of links :

$$A \xrightarrow{l_1} B \xrightarrow{l_2} C \xrightarrow{l_3} D$$

We write “.” for **concatenation** :

$$r = l_1 \cdot l_2 \cdot l_3.$$

# Metrics

A link  $l$  has a **cost**  $\text{cost}(l) \in C$ .

A route  $r$  has a **metric**  $\text{metric}(r) \in M$ .

Operations :

$$\oplus : C \times M \rightarrow C$$

$$\preceq : M \times M$$

Given a route  $r$  and a link  $l$ ,

$$\text{metric}(l \cdot r) = \text{cost}(l) \oplus \text{metric}(r)$$

A route  $r$  is “better” than a route  $r'$  when

$$\text{metric}(r) \preceq \text{metric}(r').$$

The goal of the routing protocol is  
to **compute the set of routes of smallest metric**.

# Examples of metrics

## Shortest-hop routing (RIP, OLSR-RFC):

- $\text{cost}(l) = 1$ ;
- $c \oplus m = c + m$ ;
- $m \preceq m'$  when  $m \leq m'$ .

## ETX (OLSR-ETX):

- $\text{cost}(l)$  depends on (pre-ARQ) packet loss;
- $c \oplus m = c + m$ ;
- $m \preceq m'$  when  $m \leq m'$ .

## Examples of metrics (2)

### Hybrid routing (Babel):

- as shortest-hop on wired links;
- as ETX on wireless links.

### Maximise throughput:

- $\text{cost}(l)$  is the throughput;
- $c \oplus m = \min(c, m)$ ;
- $m \preceq m'$  when  $m \geq m'$ .

## Routing properties

Since there are so many metrics to choose from,  
**what are the properties that a metric must satisfy.**  
A metric MUST be **strictly monotonic**:

$$m \preceq c \cdot m$$

Intuitively, **shorter routes are better than longer routes.**  
A metric SHOULD be **isotonic**:

$$\text{if } m \preceq m' \text{ then } c \cdot m \preceq c \cdot m'.$$

If a metric is not isotonic, Babel still converges, but might do so nondeterministically.

# Maximising diversity

In order to avoid intra-flow interference,  
**maximise diversity:**

- design **metrics** to be **explicitly aware of diversity**.

Three approaches implemented in BabelZ:

- avoid hopping on the **same interface** (no memory) (-z 1);
- avoid hopping on **interfering frequencies, no memory** (-z 2);
- avoid hopping on **interfering frequencies, with memory** (-z 3).

# Avoid same interface

-z 1

Very old idea:

prefer exiting through a **different interface**:

$$c \oplus m = c + m \quad \text{if the last hop of } r \text{ and } l \\ \text{are the same interface}$$

$$c \oplus m = \frac{1}{2}c + m \quad \text{otherwise}$$

# Avoid interfering — no memory

-z 2

Slight improvement:

prefer a channel that **doesn't interfere** with the **last hop**:

$c \oplus m = c + m$       if the last hop of  $r$  and  $l$  interfere

$c \oplus m = \frac{1}{2}c + m$       otherwise

Advantages:

- deals with the case when a single node has **multiple radios at the same frequency**;
- nice side effect: automatically **prefers wired interfaces**  
(they don't interfere with anyone else).



## Avoid interfering — with memory (1)

-z 3

Prefer a channel that interferes with none of the previous hops:

$$\begin{aligned}c \oplus m &= c + m && \text{if some hop in } r \text{ and } l \text{ interfere} \\c \oplus m &= \frac{1}{2}c + m && \text{otherwise}\end{aligned}$$

Improvement: deals with the situation when interference is not local, notably with JBOLs.

## Avoid interfering — with memory (2)

-z 3

Implementing non-interference with memory requires **knowing about the full set of channels taken by a node.**

This information is encoded as an **extra sub-TLV** within Babel's update TLVs. It will be **silently ignored** by RFC 6126 Babel.

# Isotonicity of non-interference

Isotonic:

$$\text{if } m \preceq m' \text{ then } c \cdot m \preceq c \cdot m'$$

Intuitively, it says that Liberal economics works.

All the diversity metrics are **non-isotonic**:

$$A \xrightarrow{1} B \xrightarrow[1.2]{1} C$$

$$\text{metric}(-) \preceq \text{metric}(- -)$$

but

$$\text{metric}(- \cdot -) \succeq \text{metric}(- \cdot - -)$$

## Next-hop routing

```
while(true) {  
    if(there is a better route)  
        switch to the better route  
}
```

Because of strict monotonicity, this process **converges** to a **local optimum**.

Isotonicity ensures that the **local optimum** is a **global optimum**.

## Local and global optima

$$A \xrightarrow{1} B \xrightarrow[1.2]{1} C$$

$$\text{metric}(-) \preceq \text{metric}(- -)$$

but

$$\text{metric}(- \cdot - -) \succeq \text{metric}(- \cdot -)$$

- $B$  selects the - link; this is **optimal** for  $B$ ;
- this is **not optimal** for  $A$ , which cannot improve its situation.

We have a **local optimum that is not global**.

# Solutions to non-isotonicity

Non-isotonicity can be solved by using **multiple routing tables** in a single node:

- **difficult to implement;**
- not implemented yet (?).

In BabelZ, we **ignore the problem**.

BabelZ will **converge to a local-only optimum** in some cases.

Deal with it.

# Conclusions and further work

## BabelZ:

- almost ready to be merged into Babel trunk (but crashed yesterday);
- interoperates with RFC 6126 Babel;
- shown to work well in limited tests;
- first medium-scale test tomorrow?

## Further work:

- fine-tuning;
- identify theoretical criteria for isotonicity;
- finalise the protocol and write it up.