

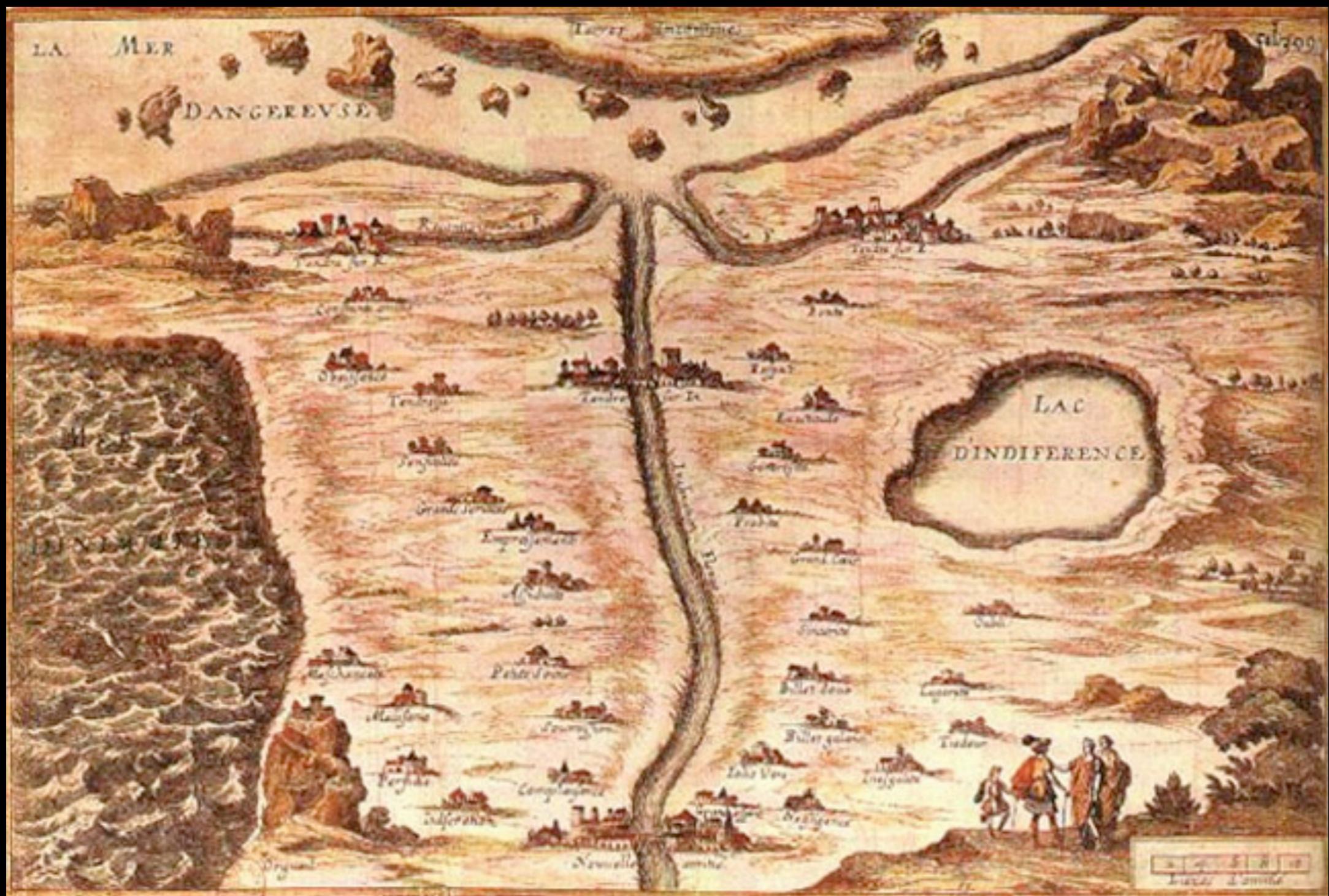
# $\mu$ MultiMediaDaemon



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WBMv4@SBG, 03/17/11

# Topography



# Our topography



# Our topography

- Graft, integrate technology in a landscape.
- Use its characteristics and play with an environment.
- Invest a place in margin or outside the urban world.

# Acoustics





# Acoustics

- Audio captation from differents points of the network.
- Research the more appropriate sound captation techniques.
- Organise, compose the path of sound into the network depending to their nature and their localisation to create sensual disturbances.





### Node1

Dernière mise à jour il y a 4 heures par [pascsaq](#)

en - On a corner of wall, some captations of squeals, an opened door, an air stream at the bottom of the steps. The sound of a vehicule passing by the Léon Geffroy Street is transmited to an other mesh point (not very far from it), provoking a gap between the real sound and the transmitted sound. In this case, sounds are mixing each others : the bottom of the door with the squeals, the sound of the vehicule and so on....

fr - Position dans un recoin, captation de frottements, de grincements... Ceux d'une porte mal fermée, un courant d'air en bas des marches. Le passage d'un véhicule dans la rue Léon Geffroy est transmise (retard entre le passage et l'écoute du "passage" par l'intermédiaire du système de diffusion). Grincement de porte, courant d'air et passage d'un véhicule forme un seul flot sonore intriqué.

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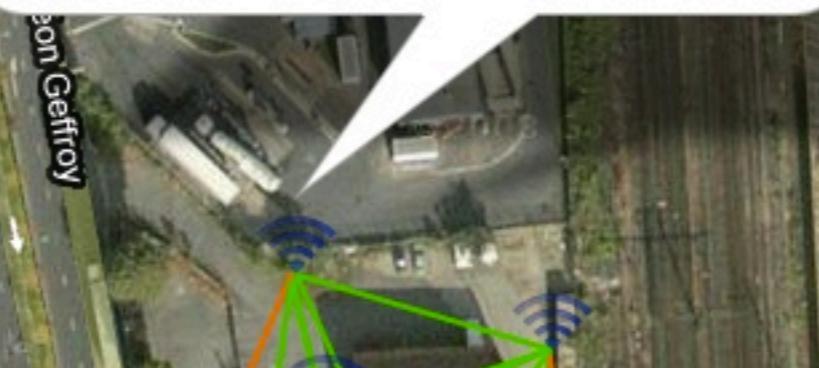
## Node2

Dernière mise à jour il y a 4 heures par [pascsaq](#)

en - A micro contact is hanging on a metallic fence. The wind in trees, in bushes provokes some kind of vibrations, transmited by the metalic fence towards a contact microphone. In the same time, we can hear some conversations, some slided chairs on the concrete floor, some dishes in the ceramic sink. All sounds are immersed in a very slight sonic distortion, provoked by the sound compression.

fr - Un micro contact (piezo) est accroché au grillage. Le vent dans les feuillages des buissons, arbres environnants provoque des vibrations à l'intérieur du grillage. Simultanément, on perçoit des conversations, des chaises qu'on déplace, les claquements d'ustensiles métalliques, ainsi qu'une légère distorsion du son provoqué par la compression audio.

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# Real time



# Real time

- Create a soundscape that evolves over time according to the activity of the place.
- Create an installation that works, that operates autonomously.
- Interactivity : Integrate mobile nodes in the network, that provoke perturbations and changes in the configuration.
- Keep a record from the development, the event, keep a logbook
- <http://micromultimedamediadaemon.wordpress.com>

# And so on .....







